

BACKGROUND OF THE INVENTION

This invention relates to data processing apparatus, and in particular to a data processing apparatus that is capable of rapidly performing an optimum process by, for example, calling the next function that is to be executed.

10 Image data is captured from a scanner or the like. Due to the storage capacity limits of a memory that stores the captured image data, the image data can be separated into regions, with the respective regions being captured.

15 The captured image data can be displayed on a
display device, or printed on paper before image
processing is performed on the captured image data. A
number of different data processing operations can be
performed on the image data including, for example, a
20 gamma compensation process, a resolution-conversion
process, and an outline-adjustment process. These
processes must be executed in an appropriate order
according to the circumstances. Typically, the order of
calling the processes is predetermined and the processes
25 are performed according to the predetermined order before
the image data is captured. A processing order for such
an example will be described by referring to the
flowchart shown in Fig. 6.

Initially in step S1, the optimum processing order is determined, and processing order data, as shown in Fig. 7, is generated. As illustrated in Fig. 7, the processing order data consists of arrangement-type variables (arranged variables), i.e., a plurality of elements arranged in sequential order. The memory address of a function to be called is stored in each element. According to this example, the memory address

of image processing function A is stored in the first element of the arranged variables, the memory address of image processing function C is stored in the second element, the memory address of image processing function D is stored in the third element, and the memory address of image processing function B is stored in the fourth element.

In step S2, the next image is captured from an input device such as a scanner. At this time, each region separated from the image data is input as described above. In step S3, according to the processing order data generated in step S1, predetermined image processing operations are sequentially executed on each region of the input image data. In the case of this example, the processing order data as shown in Fig. 7 is generated in step S1, thus, image processing functions A to D are called and are executed in the order of image processing functions A, C, D and B.

In step S4, a determination is made as to whether or not image processing has been performed for all the regions of the image data. If the image processing has not been performed for all the regions of the image data, the process returns to step S2, where the steps from step S2 to step S4 are repeatedly executed. If the image processing has been performed for all the regions of the image data, the process terminates.

The functions are executed by storing the memory addresses of the functions to be called into the elements of arranged variables, and sequentially calling the functions corresponding to the addresses stored in the elements of the arranged variables. This is, however, time-consuming if a new function needs to be inserted between adjacent functions.

For example, in order to insert image processing function E as the second element of the arranged variables shown in Fig. 7, the addresses previously stored as the second and higher elements of the arranged

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variables are moved by one, and then the address of the new image processing function E is inserted in the unoccupied second element, which thus consumes time.

When one of the intermediate functions is deleted, the addresses positioned after the element corresponding to the deleted function are sequentially moved to occupy the element of the arranged variables, in which the corresponding address had been stored. This also consumes time.

When the arranged variables are dynamically reserved, the overhead in adding new data increases.

In addition, when the memory address of a function to be called is stored in each element of the arranged variables, the number of functions to be called is limited by the limited number of elements of the arranged variables. Accordingly, only a limited number of functions can be executed. For example, in the case of the arranged variables shown in Fig. 7, more than six functions cannot be executed.

SUMMARY OF THE INVENTION

In view of the foregoing, the present invention has been realized, according to which optimum types of processing can be rapidly performed on data.

Embodiments of the present invention relate to a data processing apparatus that performs, in a predetermined order, one or more processes from among a plurality of processes, on predetermined data. The data processing apparatus includes a storage means (such as a memory) for storing a plurality of functions, each function describing a predetermined process and identifying a next function to be executed after execution of the predetermined process of the function, execution means (e.g., a controller) for executing the predetermined process described by each function, and change means (e.g., the controller) for changing the identification of the next function to be called by any of the functions stored in the storage means.

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Accordingly, the order in which the predetermined processes described by the functions stored in the storage means are executed by the execution means can be changed by the change means.

5 The data processing apparatus also can include determination means for determining whether or not each of the functions identifies a next function after the predetermined process of the function has been executed.

10 The determination means can perform the determination in accordance with predetermined information indicating whether or not the next function is identified.

15 The execution means can repeatedly execute the predetermined process of each function for only a predetermined number of times in accordance with predetermined repetition information.

 The change means can change the identification of the next function to be executed to another function stored in the storage means.

20 The predetermined data can include image data, in which case, the predetermined processes are image processes including a gamma compensation process, a resolution-conversion process and an outline-adjustment process.

25 The predetermined data can include sound data.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention will be described in conjunction with the following drawings in which like reference numerals designate like elements and wherein:

30 Fig. 1 is a block diagram of an image processing apparatus, which is one type of a data processing apparatus, according to an embodiment of the present invention;

35 Fig. 2 is a flowchart showing the operation of each function stored in an image-processing-function storage unit shown in Fig. 1;

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Fig. 3 illustrates conditions in which each function calls a next function;

Fig. 4 is a flowchart showing another operation of each function;

5 Fig. 5 illustrates conditions in which a function calls the next function after executing identical processing only three times;

Fig. 6 is a flowchart showing a conventional process that executes a plurality of functions in a predetermined order in accordance with processing order data;
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Fig. 7 illustrates the structure of processing order data; and

Fig. 8 illustrates a condition in which new data is inserted into processing order data.
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DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

Fig. 1 is a block diagram of an image processing apparatus, which functions as one type of data processing apparatus, according to an embodiment of the present invention. An image processor 2 included in an image processing apparatus 1 includes an image-processing-function storage unit 13. The image processor 2 reads image data from a scanner 5, and performs image processing for the read image data by sequentially
20 executing a plurality of image processing functions stored in the image-processing-function storage unit 13 in accordance with commands from a controller 3.

The controller 3 includes a central processing unit (CPU), a read-only memory (ROM) and a random access memory, and controls each component in accordance with a control program stored in the RAM. For example, the controller 3 provides the image processor 2 with a plurality of types of processing commands, and obtains the results of processes performed by the image processor 2. A video random access memory (VRAM) 4 stores the processing results provided from the image processor 2, and provides them to a display device 6. The display
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device 6 displays an image corresponding to the processing results provided from the VRAM 6.

By referring to the flowchart in Fig. 2, an operation of each function will be described below.

5 Initially in step S11, a function executes a particular type of image processing operation. In step S12, a determination is made as to whether or not the function calls a next function. For example, this determination is made in accordance with a state of a flag that indicates whether or not to execute the next function. For example, if the flag value is one, the next function is executed. If the flag value is zero, the function process returns to its start. The value of the flag is set by the image processor 2.

10 In step S12, if it is determined that the function calls the next function, flow proceeds to step S13 to call the next function. When the process of step S13 has terminated, or when it is determined that the function has not called the next function in step S12, the function process terminates and returns to its start.

15 Fig. 3, which refers to Fig. 2, shows an example where functions A, B and C are called, and the process of each function is executed. Initially, image processing function A is called by the image processor 2, and the process of image processing function A is executed. Termination of the process calls the next function. In this case, image processing function C is called.

25 When image processing function C has been called, the process of image processing function C is executed. Termination of the process calls the next function. In this case, image processing function B is called. When image processing function B has been called, the process of image processing function B is executed. The function then returns to the former process. Image processing function C then returns to its former process since calling the next function has terminated. Image processing function A returns to the former process since

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Fig. 4 shows a flowchart of another operation of each function. Initially in step S21, a function executes image processing. In step S22, a determination is made as to whether or not to call the next function. In other words, this determination is made in accordance with a flag showing whether or not to execute the next function. For example, if the flag value is one, the next function is executed. If the flag value is zero, the function process returns to its start. Again, the flag is set by the image processor 2.

20 For example, the number of repetitions is set in
a predetermined flag by the image processor 2. Whenever
the process of step S21 is executed, the flag value is
decremented by 1. In step S24, if the flag value is more
than zero, it is determined to execute the former process
25 again. If the flag value is zero or less, it is
determined not to execute the former process again.

Accordingly, as shown in Fig. 5, for example, the predetermined process of image processing function C can

be repeatedly executed three times. In other words, the image processor 2 sets the value of three (3) in the predetermined flag that designates the number of times that the process of image processing function C is to be performed. The image processing function C repeatedly executes the function process only three times in accordance with the flag as described with reference to Fig. 4.

This is effective for sequentially executing identical image processing operations for each image data only three times when, for example, the image data consists of red (R), green (G) and blue (B) image data.

As described above, by setting the address by which a next function can be called in a function, the optimal number of functions can be executed in a predetermined order. The number of executable functions can be increased to the storage capacity limit of a memory or the like storing the functions. A new function can be inserted after a predetermined function easily, by replacing the address of a function that is called by a function positioned just before the insertion position with the address of the new function to be inserted. The address of a function positioned just after the insertion position is set as the address of the function to be called by the new function.

In addition, each function itself calls the next function. Thus, it is only necessary to call the first function, which sufficiently eliminates the need for controlling the order of calling functions, thereby simplifying programs.

A plurality of types of processes for image data have been described in the foregoing embodiments. However, the present invention may be applied to a case in which a plurality of process types are performed on sound data and other data.

When the predetermined data includes image data, the predetermined processes can include image

processes such as, for example, a gamma compensation process, a resolution-conversion process and an outline-adjustment process.

5 While this invention has been described in
conjunction with specific embodiments thereof, it is
evident that many alternatives, modifications and
variations will be apparent to those skilled in the art.
Accordingly, the preferred embodiments of the invention
set forth herein are intended to be illustrative, not
10 limiting. Various changes may be made without departing
from the spirit and scope of the invention as defined in
the following claims.

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